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Crowdsourcing our Cultural Heritage



Edited by Mia Ridge

Crowdsourcing Our Cultural Heritage Digital Research In The Arts And Humanities

**David Cooper, Christopher
Donaldson, Patricia Murrieta-Flores**



Crowdsourcing Our Cultural Heritage Digital Research In The Arts And Humanities:

Crowdsourcing our Cultural Heritage Mia Ridge, 2016-04-22 Crowdsourcing or asking the general public to help contribute to shared goals is increasingly popular in memory institutions as a tool for digitising or computing vast amounts of data This book brings together for the first time the collected wisdom of international leaders in the theory and practice of crowdsourcing in cultural heritage It features eight accessible case studies of groundbreaking projects from leading cultural heritage and academic institutions and four thought provoking essays that reflect on the wider implications of this engagement for participants and on the institutions themselves Crowdsourcing in cultural heritage is more than a framework for creating content as a form of mutually beneficial engagement with the collections and research of museums libraries archives and academia it benefits both audiences and institutions However successful crowdsourcing projects reflect a commitment to developing effective interface and technical designs This book will help practitioners who wish to create their own crowdsourcing projects understand how other institutions devised the right combination of source material and the tasks for their crowd The authors provide theoretically informed actionable insights on crowdsourcing in cultural heritage outlining the context in which their projects were created the challenges and opportunities that informed decisions during implementation and reflecting on the results This book will be essential reading for information and cultural management professionals students and researchers in universities corporate public or academic libraries museums and archives

Cultural Heritage Infrastructures in Digital Humanities Agiatis Benardou, Erik Champion, Costis Dallas, Lorna Hughes, 2017-09-22 What are the leading tools and archives in digital cultural heritage How can they be integrated into research infrastructures to better serve their intended audiences In this book authors from a wide range of countries representing some of the best research projects in digital humanities related to cultural heritage discuss their latest findings both in terms of new tools and archives and how they are used or not used by both specialists and by the general public

Research and Advanced Technology for Digital Libraries Jaap Kamps, Giannis Tsakonas, Yannis Manolopoulos, Lazaros Iliadis, Ioannis Karydis, 2017-09-04 This book constitutes the proceedings of the 21st International Conference on Theory and Practice of Digital Libraries TPD 2017 held in Thessaloniki Greece in September 2017 The 39 full papers 11 short papers and 10 poster papers presented in this volume were carefully reviewed and selected from 106 submissions In addition the book contains 7 doctoral consortium papers The contributions are organized in topical sections named linked data corpora data in digital libraries quality in digital libraries digital humanities entities scholarly communication sentiment analysis information behavior information retrieval

Literary Mapping in the Digital Age David Cooper, Christopher Donaldson, Patricia Murrieta-Flores, 2016-05-20 Drawing on the expertise of leading researchers from around the globe this pioneering collection of essays explores how geospatial technologies are revolutionizing the discipline of literary studies The book offers the first intensive examination of digital literary cartography a field whose recent and rapid development has yet

to be coherently analysed This collection not only provides an authoritative account of the current state of the field but also informs a new generation of digital humanities scholars about the critical and creative potentials of digital literary mapping The book showcases the work of exemplary literary mapping projects and provides the reader with an overview of the tools techniques and methods those projects employ

Critical Gaming: Interactive History and Virtual Heritage Erik Champion, 2016-03-09 This book explains how designing playing and modifying computer games and understanding the theory behind them can strengthen the area of digital humanities This book aims to help digital humanities scholars understand both the issues and also advantages of game design as well as encouraging them to extend the field of computer game studies particularly in their teaching and research in the field of virtual heritage By looking at re occurring issues in the design playtesting and interface of serious games and game based learning for cultural heritage and interactive history this book highlights the importance of visualisation and self learning in game studies and how this can intersect with digital humanities It also asks whether such theoretical concepts can be applied to practical learning situations It will be of particular interest to those who wish to investigate how games and virtual environments can be used in teaching and research to critique issues and topics in the humanities particularly in virtual heritage and interactive history

Artefacts, Archives, and Documentation in the Relational Museum Mike Jones, 2021-07-14 *Artefacts Archives and Documentation in the Relational Museum* provides the first interdisciplinary study of the digital documentation of artefacts and archives in contemporary museums while also exploring the implications of polyphonic relational thinking on collections documentation Drawing on case studies from Australia the United Kingdom and the United States the book provides a critical examination of the history of collections management and documentation since the introduction of computers to museums in the 1960s demonstrating how technology has contributed to the disconnection of distributed collections knowledge Jones also highlights how separate documentation systems have developed managed by distinct increasingly professionalised staff impacting our ability to understand and use what we find in museums and their ever expanding online collections Exploring this legacy allows us to rethink current practice focusing less on individual objects and more on the rich stories and interconnected resources that lie at the heart of the contemporary plural participatory relational museum *Artefacts Archives and Documentation in the Relational Museum* is essential reading for those who wish to better understand the institutional silos found in museums and the changes required to make museum knowledge more accessible The book is a particularly important addition to the fields of museum studies archival science information management and the history of cultural heritage technologies

Participatory Practices in Art and Cultural Heritage Christoph Rausch, Ruth Benschop, Emilie Sitzia, Vivian van Saaze, 2022-08-24 This edited volume analyzes participatory practices in art and cultural heritage in order to determine what can be learned through and from collaboration across disciplinary borders Following recent developments in museology museum policies and practices have tended to prioritize community engagement over a traditional focus on

collecting and preserving museal objects At many museal institutions a shift from a focus on objects to a focus on audiences has taken place Artistic practices in the visual arts music and theater are also increasingly taking on participatory forms The world of cultural heritage has seen an upsurge in participatory governance models favoring the expertise of local communities over that of trained professionals While museal institutions artists and policy makers consider participation as a tool for implementing diversity policy a solution to social disjunction and a form of cultural activism such participation has also sparked a debate on definitions and on issues concerning the distribution of authority power expertise agency and representation While new forms of audience and community engagement and corresponding models for co creation are flourishing fundamental but paralyzing critique abounds and the formulation of ethical frameworks and practical guidelines not to mention theoretical reflection and critical assessment of practices are lagging This book offers a space for critically reflecting on participatory practices with the aim of asking and answering the question How can we learn to better participate To do so it focuses on the emergence of new norms and forms of collaboration as participation and on actual lessons learned from participatory practices If collaboration is the interdependent formulation of problems and entails the common definition of a shared problem space how can we best learn to collaborate across disciplinary borders and what exactly can be learned from such collaboration

A New Companion to Digital Humanities Susan Schreibman,Ray Siemens,John Unsworth,2016-01-26 This highly anticipated volume has been extensively revised to reflect changes in technology digital humanities methods and practices and institutional culture surrounding the valuation and publication of digital scholarship A fully revised edition of a celebrated reference work offering the most comprehensive and up to date collection of research currently available in this rapidly evolving discipline Includes new articles addressing topical and provocative issues and ideas such as retro computing desktop fabrication gender dynamics and globalization Brings together a global team of authors who are pioneers of innovative research in the digital humanities Accessibly structured into five sections exploring infrastructures creation analysis dissemination and the future of digital humanities Surveys the past present and future of the field offering essential research for anyone interested in better understanding the theory methods and application of the digital humanities

Citizen Science in Southern European Archaeology Jesús Bermejo Tirado,Mattia Sanna Montanelli,Antonio Giorri,2025-06-30 This book presents a valuable exploration of the potential for citizen science in archaeology within southern Europe The examination of citizen science in archaeology has been heavily influenced by case studies and theories from Anglophone countries where a distinctive policy and social framework exists However there is currently a notable absence of consideration on the subject in the Mediterranean context This book through an examination of the strengths and limitations of citizen science in southern Europe provides fresh insights and perspectives that inform the development of more effective citizen science projects in southern Europe and beyond It seeks not only to explore the region in question but also to facilitate cross cultural and international collaboration and promote a greater understanding of the

role of citizen science in diverse contexts The chapters feature different study approaches legal conceptions case studies from Spain Italy and Greece methodological technical and critical approaches and updates of the citizen science literature providing readers with diverse perspectives As the first volume about citizen science in archaeological research and practice in Southern Europe this book is for researchers in and practitioners of citizen science archaeology and Mediterranean Studies

Handbook of Digital Public History Serge Noiret, Mark Tebeau, Gerben Zaagsma, 2022-04-04 This handbook provides a systematic overview of the present state of international research in digital public history Individual studies by internationally renowned public historians digital humanists and digital historians elucidate central issues in the field and present a critical account of the major public history accomplishments research activities and practices with the public and of their digital context The handbook applies an international and comparative approach looks at the historical development of the field focuses on technical background and the use of specific digital media and tools Furthermore the handbook analyzes connections with local communities and different publics worldwide when engaging in digital activities with the past indicating directions for future research and teaching activities

Immerse yourself in heartwarming tales of love and emotion with its touching creation, **Crowdsourcing Our Cultural Heritage Digital Research In The Arts And Humanities** . This emotionally charged ebook, available for download in a PDF format (Download in PDF: *), is a celebration of love in all its forms. Download now and let the warmth of these stories envelop your heart.

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